

We follow the Learning Means the World Curriculum; to ensure full coverage and progression in each year group, over the two year rolling programme, we supplement with Kapow and our own units.

	Autumn 1	Autumn 2
Nursery	 N1: Notice patterns with strong contrasts. Explore paint using fingers and other body parts. N2: Create closed shapes with continuous lines and begin to use these shapes to represent object 	N1: Start to make marks intentionally. Explore different materials, using all their senses to investigate the
Puffins R	'Happily Ever After' Make a 3D clay sculpture using own designs. To know that clay is easier to manipulate when it is warm To develop fine motor skills of rolling, pinching and shaping clay Explore mark making with felt tips. Explore mark making with chalk. Explore mark making using pencils.	 Help is at Hand' To use printing to explore patterns in fingerprints and be able to (From 'Happy to Be Me') To know what a self-portrait is and paint their own using a mi To know that portrait can be made with other materials To understand that art can be appreciated with senses other To understand that small details can make a big difference to To know that portraits can have more than one person and b recreate their own from photographs To apply an understanding of drawing materials and mark observation. Investigate how to mix secondary colours.
Puffins 1	 Happily Ever After' Pupils will be shown how to use clay to produce a useful object. They will use the techniques of rolling, moulding and smoothing to create a lidded clay pot and be encouraged to use this specific vocabulary. 3D Form Skills Development To know how to make a clay thumb pot with a lid Concepts NC - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination NC - To use a range of materials creatively to design and make products To know how to make a clay thumb pot with a lid To know how to make a clay thumb pot with a lid To know how to make a clay thumb pot with a lid To know how to make a clay thumb pot with a lid To know the importance of including specific features in a model or artefact, linked to a fairy tale character To know how to create different types of lines. To explore line and mark-making to draw water. To draw with different media. To draw with different media. To draw with different media. To develop an understanding of mark making. 	 Tσ apply knowledge of colour mixing when painting. Pupils will be shown how to create a scaled portrait using the fuse specific vocabulary. Pupils will go on to create their own so others. Drawing Skills Development To know how to create a portrait using the 10 step instruction Concepts NC - To develop a wide range of art and design techniques in usin shape, form and space NC-To use drawing, painting and sculpture to develop and share To understand that depending on how much pressure is appl pencils, can produce different tones and shades Tσ apply an understanding of drawing materials and mark observation. Investigate how to mix secondary colours. Tσ apply knowledge of colour mixing when painting.
Choughs 2	 'Land Ahoy' 2 Painting Pupils will be introduced to the terms 'primary' and 'secondary' when mixing colours. They will begin to understand that the choice of brush is important when painting and will know how to hold a brush correctly to ensure full control. Pupils will also develop the technique of colour mixing by adding white to colours to produce tints. They will be introduced to French artist, Claude Monet and they will focus on his seascapes, producing their own pictures using colour mixing techniques. Skills Development To develop colour mixing skills through mixing primary colours To develop colour mixing by adding white 	

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to say what they see

mirror as a guide

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ark-making to draw from

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re their ideas awings pplied, different media e.g. coloured

ark-making to draw from

hristy Brown, who was paralysed will see that they do not always tance of creative thinking then in seem challenging to explore a

s and designers, describing the sciplines, and making links to their









	 Concepts NC - To know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work NC - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To learn about various techniques used for creating an image / canvas using different media To learn about the French artist, Claude Monet, and some of his paintings 	 To know that Christy Brown was a famous artist who could paint with To develop empathy, by understanding some of the challen faced
Choughs 3 Choughs 4	 'Land Ahoy' Year 3s and 4s will extend this by looking deeper at Claude Monet's painting style; they will experiment and refine colour mixing skills to create seascapes using accurate colour and compare these with impressionist work. Skills Development To experiment with different effects eg blocking in colour, colour washes To mix a variety of colours and know which primary colours make secondary colours To make and match colours with increasing accuracy To use more specific colour language eg tint, tone, shade, hue Concepts NC - To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials NC - To know about great artists, architects and designers To know that Claude Monet was an impressionist artist and to learn about impressionism 	'Zero to Hero' Concepts NC- To know about great artists, architects and designers NC- To use sketchbooks to record their observations and use th
Razorbills 5 Razorbills 6	 'A World of Bright Ideas' Printing Pupils should now be fairly confident with the technique of printing using rollers and their own print plates. In this unit, pupils will develop their technique further by exploring using two colours and stencils to make a more complex design. As well as improving printing techniques, pupils will look at branding and how brand logos can be considered a form of art that plays a role in our culture. Skills Development To know how to create a two-colour relief print with a stencil Concepts NC - To use sketch books to record their observations and use them to review and revisit ideas NC - To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials To know why logos are important in branding To know the features of a strong brand image 	'In Your Element' 'Pharaoh Queen'

	Spring 1	Spring 2
Nursery	 N1: Explore paint using brushes. Manipulate and play with different materials. N2: Use drawing to represent ideas like movement or loud noises. 	N1: Use their imagination as they consider what they can do wi N2: Draw with increasing complexity and detail, such as represen Respond to what they have heard, expressing their thoughts and
Puffins R	 'Come Fly With Me' Asia To use the symbol of the elephant in Indian culture to recognise that art can be found in many places To know that Wassily Kandinsky was a famous artist To know what a Pharoah's mask is and design one of their own inspired by Egyptian art Key Vocabulary Wassily Kandinsky, concentric circles, abstract, colour, artefact, gold, mask, hieroglyphics Respond to music through the medium of painting. 	 'Powhatan People' Explore and talk about some Native American Art then create their of inspiration. To understand that art can be used to suit different groups of p To know that art can be find everywhere and use paint to recreate To be able to describe Native American art work and use them Explore clay, and its properties. Explore playdough and its properties.

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lenges that Christy Brown must have



them to review and revisit ideas

with different materials. senting a face with circle including details. nd feelings.

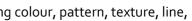
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f people create it m as inspiration for their own work



	Make child led collages using mixed media. Create landscape collages inspired by the word of Megan Coyle. Create a large piece of group artwork based around fireworks. Use bead threading to make a snowflake decoration	PROBADO DE L	Create natural 3D Landscape pictures using found objects. Generate inspiration and conversation about sculpture art and c Independently use fine motor skills to create threaded Easter egg
 Puffins 1 Choughs	 Skills Development To use different brush sizes and types To print building a repeating pattern Concepts NC - To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space To know that different forms of creative works have been made by people from all cultures and times To know that artists from different countries used their art to represent their surroundings and culture eg Kandinsky To use the elephant symbol in their own art, taking inspiration from Asian artwork Tσ explore colour when printing. Tσ experiment with paint mixing to make a range of secondary colours. Tσ apply painting skills when working in the style of an artist (Clarice Cliff). Roll paper to make 3D structures. 		 'Powhatan People' Skills Development To respond to ideas To make changes to their own work Concepts NC - To develop a wide range of art and design techniques in using shape, form and space To recognise and understand the difference between colour at Concepts NC - To know about the work of a range of artists, craft makers and differences and similarities between different practices and discown work NC - To use drawing, painting and sculpture to develop and share Imagination
2	 Painting Pupils will understand that the choice of brush is important when painting and will know how to hold a brush correctly to ensure full control. They will experiment with thick and thin brushes and will learn the effects of using both. Skills Development Explore a variety of tools and techniques including the use of different brush sizes and types Work on a range of scales e.g. large brush on large paper etc. Concepts NC- To know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work To learn that Jack Kirby was the creator of Captain America and more Marvel characters. 		 Painting and Mixed Media Skills Development To develop colour mixing skills through mixing primary colour Concepts NC - To use drawing, painting and sculpture to develop and share imagination To learn about various techniques used for creating an image To know about prehistoric man-made art To explore colours made from natural products To describe the colours and shapes they see To know how textures can be created with paint To make handprints using a range of colours To explore using a range of different tools ((for L/Os see 'Life in Colour' Kapow))
Choughs 3 Choughs 4	 'That's All Folks!' 3 Painting As pupils should now be able to correctly hold and control a paintbrush, they will be introduced to a wider range of brushes and will explore using them in different tasks. Pupils will develop their painting technique by using the brushes to produce different effects, including those of stippling and pointillism. Pupils will also be introduced to Jack Kirby, a famous comic artist. They should recognise some of his work and use him as an inspiration to produce their own. Skills Development To learn about different brushes, brush strokes and how to choose appropriate brushes for different tasks Concepts NC - To create sketch books to record their observations and use them to review and revisit ideas NC - To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials NC - To know about great artists, architects and designers To identify that Jack Kirby was the creator of Captain America and many more Marvel characters 		 'Lindow Man' y3 4 Drawing, Painting and Mixed Media As pupils should be able to identify primary colours and will hav mixing, they will move on to colour mixing with natural pigmer and when it was created, they will use charcoal to recreate feat experimenting with colours and textures. They will make posit range of colours before applying their knowledge of colour mix Skills Development To learn about colour mixing using natural products to pro Concepts NC - To improve their mastery of art and design techniques, includ with a range of materials. NC - To create sketch books to record their observations and use to To know about prehistoric man-made art To use scale to enlarge drawings in a different medium To select and apply a range of painting techniques To apply painting techniques when creating a collaborative ((for LOs see 'Prehistoric art- Life in Colour' Kapow))

artists. 39 decorations.



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ave a good knowledge of colour ents; after exploring prehistoric art tures of prehistoric art, itive and negative hand prints in a xing to make natural colours.

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ding drawing, painting, and sculpture

them to review and revisit ideas

ke different colours

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	To know that various methods can be used to create comic art	
Razorbills 5 Razorbills 6	 'Come Fly With Me' America Painting Pupils will develop their ability to work with different artistic tools in this unit. Pupils will learn about different types of paint and expand their vocabulary further. They will also experiment with how these paint types can be used on a range of surfaces to produce different textures. Pupils will be introduced to Jackson Pollock, a famous abstract expressionist artist. They will talk about how his artwork makes them feel and use some of his techniques of painting to music to recreate their own Pollock-style pieces. Skills Development To learn about different types of paint and explore their capabilities on a range of surfaces Concepts NC - To know about great artists, architects and designers To know that Jackson Pollock is famous for abstract art To understand that his paintings are not meant to represent specific objects / people To identify their own feelings and emotions when looking at his paintings 	 'Wars of the World' Collage and Textiles In Adventurers, pupils explored techniques of joining fabrics toge Now in Navigators, pupils will develop their technique further by fabric together. Not only is this an art technique, but a useful life techniques to produce a poppy collage, whilst learning about the after World War I and into present day. Skills Development To know about exploring fabrics by stitching Concepts NC - To improve their mastery of art and design techniques, includin with a range of materials To learn about the significance of the poppy during World War I made by the soldiers To learn about the 5000 poppies project, which involved hand-knitte around the world and displayed at Federation Square, Melbourne to

 To identify their own feelings and emotions when looking at his paintings 		• To ide	ntify their own	n feelings and em	notions when lo	oking at his	paintings
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	Summer 1	Summer 2
Nursery	 N1: Express feelings though making marks, and sometimes give a meaning to the marks they make Explore paint using tools. N2: Develop their own ideas and then decide which materials to use to express them. Show different emotions in their drawings and paintings. 	 N1: Make simple models which express their ideas N2: Make imaginative and complex 'small worlds' with blocks and
Puffins R	 To carefully observe scenes and objects before creating their own drawing To be able to describe patterns and shapes they can see and use them as inspiration for their own work Explore, use and refine a variety of artistic effects to express their ideas and feelings Share their creations, explaining the process they have used Return to and build on their previous learning, refining ideas and developing their ability to represent them 	 Create a collaborative print taking inspiration from the Safely use and explore a variety of materials, tools are colour, design, texture, form and function Create collaboratively, sharing ideas, resources and set to the collaboratively.
Puffins 1	 'Naughty Elephants Squirt Water' Pupils will use the outdoor environment- fields, farm, sea etc. as inspiration for their own observational drawings They will go on to represent the environment using various media, choosing them for their aesthetic properties (enrichment) Skills Development To recognise pattern in the environment To respond to ideas To make changes to their own work NC- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Apply painting skills when working in 3D. Know that art can be made in different ways. Choose, measure, arrange and fix materials. 	 'What on Earth?' Pupils will revisit the concept of pattern and printing They vocabulary with terms such as 'ink', 'roller' and 'printing pla techniques and tools associated with simple printing to prov will also investigate where these techniques are used elsew wrapping paper. Printing Skills Development • To make a printing plate and print a repeating pattern Concepts NC - To develop a wide range of art and design techniques i line, shape, form and space • To make a printing plate and print a repeating pattern • To make a printing plate and print a repeating pattern • To make a printing plate and print a repeating pattern • To identify different prints found in animals and in plant To learn some simple printing techniques

gether to create textile collages. by using needle and thread to stitch fe skill. Pupils will use stitching he cultural significance of the poppy

ding drawing, painting and sculpture

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tted poppies that were donated from to represent the fallen soldiers

nd construction kits.

the patterns in nature and techniques experimenting with

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will be introduced to new late'. Pupils will explore the oduce repeating patterns. They where, such as in wallpaper and

in using colour, pattern, texture,

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		Explore plaiting, threading and knotting techniques. Learn how to weave. Combine techniques in a piece of woven artwork
Choughs 2	 'Picture Our Planet' Skills Development To investigate using a wide variety of media, including cards, fabric, plastic, tissue, magazines, crepe paper To use a variety of different techniques eg cut, rip, join NC - To use a range of materials creatively to design and make products NC - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To be able to explore a range of materials in order to add texture to a collage To learn about Romero Britto and his collage work 	 'Viking Warrior' Local History Skills Development Explore sculpture with a range of malleable materials Experiment with, construct and join recycled, natural a confidently To transfer a drawn idea to a clay model Concepts NC- To use drawing, painting and sculpture to develop and sha lmagination To use cardboard construction kits to explore how to create their own piece in
Choughs 3 Choughs 4	 'Picture Our Planet' 4 Textiles and Collage ENRICHMENT Pupils will be introduced to the work of Romero Britto, a Brazilian artist who is well known for his bright and vibrant collage-like artwork. Pupils will use his work as inspiration for their own colourful textile collage piece. Pupils will need to identify fabrics that would be the most suitable for their design by discussing their features. They will be introduced to the technique of layering to produce interesting art pieces. Pupils will go on to use the flora and fauna of tropical rainforests as a starting point to design a repeating pattern suitable for a fabric. PLUS Kapow Fabric of Nature Skills Development To know how to cut, layer and join materials Concepts NC - To know about great artists, architects and designers To learn about Romero Britto and discuss the key features of his work e.g. bright colours, abstract form, bold lines To explore magnification and mark making to develop new imagery To learn how to create a repeating pattern for fabric design inspired my William Morris 	 'Viking Warrior' 3/4 Local History Mega Materials (Kapow) Pupils will create 3D drawings and designs, considering how soap, using 'Viking Warrior' as a stimulus. They will then tra carving. They will learn about Sokari Douglas Camp and El A style of them both. Finally they will make considered choice create their own piece and will describe how their own work Sculpture and 3D Form Skills Development To know how to form and join materials including wire To transfer a drawn idea successfully to a soap carving To explore different ways to join recycled objects to create choices about the placement of materials NC- To know about great artists and designers. To learn about Anatsui and discuss key features of their work eg block letterin To explore how shapes can be formed and joined in wire To consider the effect of how sculpture is displayed To choose and join a variety of materials to make a scul Observational drawing/ painting on site in local area (ENRICHI Concepts NC - To improve their mastery of art and design techniques, ine sculpture with a range of materials
Razorbills 5 Razorbills 6	 'Full of Beans' Drawing Pupils will have had the opportunity to draw with various tools and refine their technique in Adventurers. They will now explore reasons why people draw and be introduced to the vocabulary of 'observation', 'experience' and 'imagination'. They will use viewfinders as a tool to aid observational drawing and be encouraged to use the range of techniques they have learnt in the past. Pupils will also explore how a picture can be created with only one colour by mixing a variety of shades to create areas of light and dark. Skills Development To explore different drawing stimuli Concepts NC - To create sketch books to record their observations and use them to review and revisit ideas 	 'British Bulldog' Local History Painting Choosing one of five stimuli images provided, pupils will ske create a Moroccan painting similar to the style of Winston Cl Concepts NC - To create sketch books to record their observations and use To know that as well as a politician, Winston Churchill we Enrichment- University of Plymouth Pinhole Camera Project

and man-made materials more

are their ideas, experiences and

create a sculpture n response to his work



v their shape could be cut from ansfer the drawn idea to a soap Anatsui and create sculptures in the es on how to join materials to k has been influenced by El Anatsui.

e a 3D outcome, making considered

nt Sokari Douglas Camp and El ng, wire sculpture ualisation in 2D

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use them to review and revisit ideas including drawing, painting and





use them to review and revisit ideas was an accomplished painter





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NC - To improve their mastery of art and design techniques, including drawing, painting and	
sculpture	
with a range of materials	
 To know that different drawing implements are used to create light and dark effects 	
 To investigate the colour green and understand links e.g. green can symbolise love, associated with Venus 	
 To know how to create different shades and tones of green 	