| Week 1 to 2 | Week 3 | Week 4 to 5 | Week 6 to 7 | Week 8 to 10 | Week 11 | Week 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| To 20 and beyond |  | Manipulate, compose and decompose | Sharing and grouping | Visualise, build and map |  |  |
| Step 1 Build numbers beyond 10 (10-13) <br> Step 2 Continue patterns beyond 10 ( $10-13$ ) <br> Step 3 Build numbers beyond 10 (14-20) <br> Step 4 Continue patterns beyond 10 ( 14 - 20) <br> Step 5 Verbal counting beyond 20 <br> Step 6 Verbal counting patterns | Step 1 Add more <br> Step 2 How many did I <br> add? <br> Step 3 Take away <br> Step 4 How many did I take away? | Step 1 Select shapes for a purpose <br> Step 2 Rotate shapes <br> Step 3 Manipulate shapes <br> Step 4 Explain shape <br> arrangements <br> Step 5 Compose shapes <br> Step 6 Decompose shapes <br> Step 7 Copy 2-D shape pictures <br> Step 8 Find 2-D shapes within <br> 3-D shapes | Step 1 Explore sharing <br> Step 2 Sharing <br> Step 3 Explore grouping <br> Step 4 Grouping <br> Step 5 Even and odd sharing <br> Step 6 Play with and build doubles | Step 1 Identify units of repeating patterns <br> Step 2 Create own pattern rules <br> Step 3 Explore own pattern rules <br> Step 4 Replicate and build scenes and constructions <br> Step 5 Visualise from different positions <br> Step 6 Describe positions <br> Step 7 Give instructions to build <br> Step 8 Explore mapping <br> Step 9 Represent maps with models <br> Step 10 Create own maps from familiar places <br> Step 11 Create own maps and plans from story situations | Step 1 Deepen understanding <br> Step 2 Patterns and relationships |  |

